**Name:** Demi Parker

**Address:** 93 Baxendall Street, Bradford, BD5 7BN **Email:** demilouiseparker@gmail.com

Games and Digital Media student at bachelor degree level, with a view to progressing towards a master’s degree specializing in game development. I am well versed in most industry standard software packages and engines. I have a passion for games and that transfers to my work ethic and overall approach. I have some experience working in this industry as a lighting artist and level design.

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| **Technical Skills** | **Soft / Interpersonal Skills** |
| * Programming - C# / Java / C++ * Blueprints and visual scripting in UE4 * UE4 UMD widgets and UI * Experienced in Unreal Engine 4 | * People Management experience * Passion for problem solving * Excellent communication skills * High attention to detail * Highly adaptable and fast learner |

**Education & Qualifications**

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| 2015 - 2018 | **Bradford College University Centre**   * BSc (Hons) Games and Digital Media |
| 2003 - 2005 | **Bradford College**   * Btec National Diploma - Music Theory and Sound Manipulation |
| 1995 – 1998 | **Saltaire Grammar School**   * A –IT * B- Maths * B- Music * B – Science * C -Business Studies * C -English |

**Employment**

Present **Maximus – Restart**

Currently I work in the employability sector as an Employment Advisor however my role changed immediately as I was seconded to the quality team to help monitor and maintain customer standards to ensure that they meet the requirements set by the DWP

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| 2019 – 2020 | **Superfire Game Studio**  A great deal of my time with this company was focused on Unreal Engine’s UMD widget and UI design, working on their game “Scorched Earth”. Some level design was also included. |
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| 2018 – 2019 | **Cooperative Innovations**  Lighting Artist / Level Design  Employed by a small studio based in Leeds working on their VR game “Raiders of Erda” responsible for lighting and level design solutions in effort to limit sim sickness response in a virtual a reality environment. |
| 2009- 2013 | **Cex**  Store Manager / Roaming Manager  Responsible for the day to day running of the store and on request assist in fixing issues with other stores that consistently failed to meet targets. Duties would include: Hiring new staff, staff training, conducting disciplinary hearings and loss prevention investigations. |

**Interests**

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| Gaming, Learning, Puzzles, Chess  I am current working on my own game in Unreal Engine, this is more for academic purposes as I love to learn and refine my skills as a developer. |  |

**Referees**

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| **Referee 1** | **Referee 2** |
| William Wagstaff, The New Bee Hive Inn, Landlord, The New Bee Hive Inn, Westgate, Bradford | Mark Gill, Bradford College HE Computing, Course Tutor, Bradford College, Great Horton Road, Bradford |